

Teaching the Visual Arts







## The world is changing

#### First We See

The National Review of Visual Education

Professor Diana Davis
Visiting Senior Professorial Fellow
Research School of Humanities
Australian National University



Increasing dominance

Australian creativity and innovation

Knowledge and skills

 Knowledge and skills students develop for the worlds of work and everyday life How have the students you teach been changed by their visually dominant world?

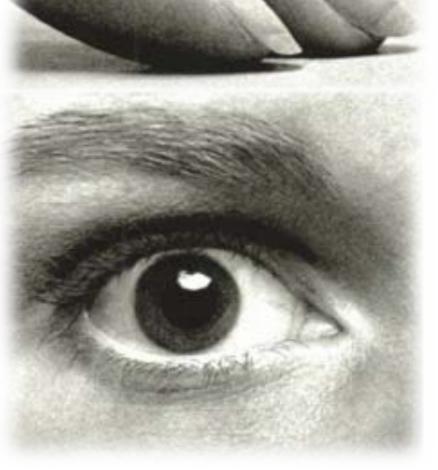
How will your teaching address this changing world?





## We learn through the senses



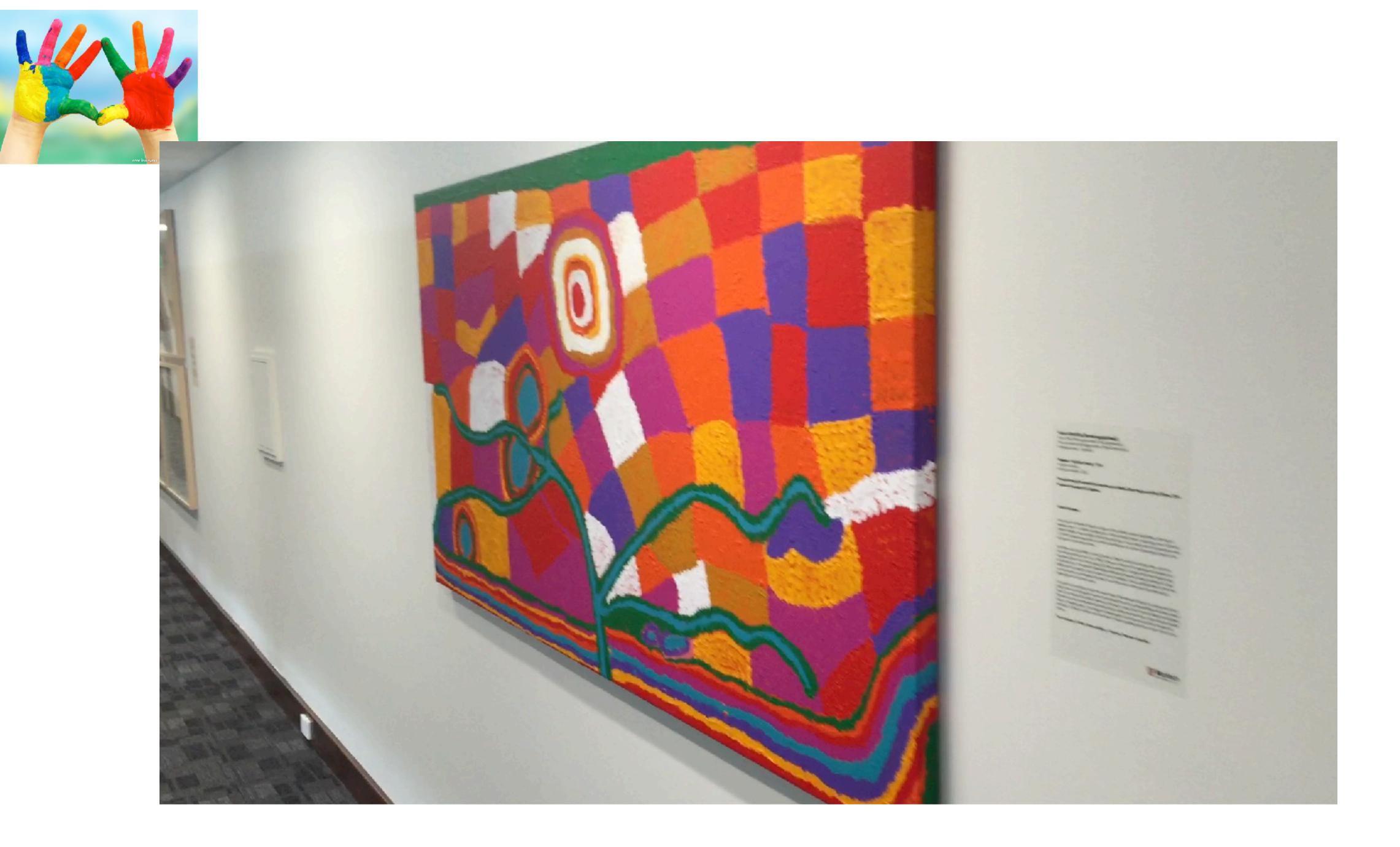






https://ehumanbiofield.wikispaces.com/file/view/The-Five-Senses.jpg/32759057/The-Five-Senses.jpg









# Unknown soldier makes mark in Kandahar

An Australian serviceman gets his message across as a graffiti artist in Afghanistan

kimages around the military

MICHAELA BOLAND

NATIONAL ARTS WRITER

Canadian coffee chain Tim Hortons and going shopping.

"It annoyed me because I believed in what I was doing and working with people who didn't feel the same was frustrating," he says. "If youf..kup, people die."

The soldier, who is in his 20s, expressed his frustration by del-

The artist is untrained, represents himself and made his commercial debut - anonymously - at the weekend's affordable art fair, Art Melbourne, where he sold 14 of 27 works.

Art Melbourne director Tamsin Roberts says figures on attendance (about 14,000 people) and sales, once calculated, would be down slightly on last year.

nite this she says the

Age & Levelopmentally appropriate 8/08/11 11:12 AM

**Perspectives** 

**Drawing** Development in Children

Viktor Lowenfeld **Betty Edwards** 

2 | 3 | 4 | 6 | 8 | 12 |







14 years

Progressing students' learning in the visual

Art at this stage of something to be done of alone. Natural development will cease unless a conscious decision is made to improve drawing skills. Students are critically aware of the immaturity of their drawing and are easily discouraged. Lowenfeld's solution is to enlarge their concept of adult

The period

w on the

14 yrs

2 years

3 years

4 years

6 years

After six months of scribbling, marks are more orderly as children become more engrossed. Soon they

begin to name scribbles, an important milestone in development.

scribbling

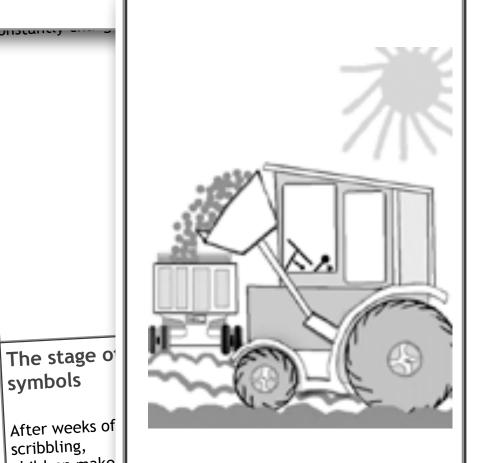
The

stage

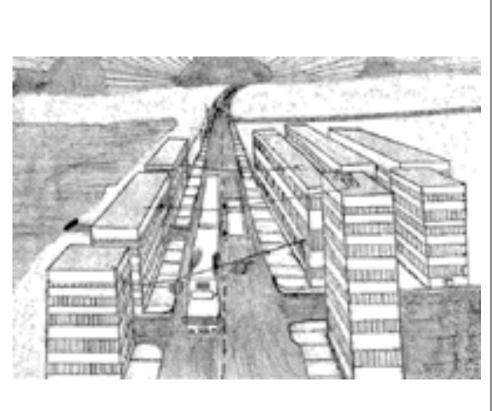
Betty Edwards Creative and Mental Growth

After weeks of scribbling, children make scribbles begin the discovery at age oneart: a drawn and-a-half,

symbols









8 years

10 years

12 years

14 years

16 years

http://www.learningdesign.com/Portfolio/DrawDev/kiddrav



### We teach visual arts developmentally

#### **Pre-primary year**

In Pre-primary, learning in visual arts builds on the dispositions developed in the early years.

Students explore personal experiences as an inspiration to create original artworks. They explore natural and manmade materials and are introduced to the visual elements of shape, colour, line and texture. Students investigate different tactile techniques when creating artworks.

Students begin to see themselves as artists as they display and share their artworks with others.

As students make and respond to artworks, they explore different places art is displayed in the local community

#### Year 1

In Year 1, learning in visual arts builds on the dispositions developed in the early years.

Students explore specific ideas as an inspiration to create original artworks. They continue to explore materials and are introduced to the visual element of space, while continuing to develop skills in shape, colour, line and texture. Students experiment with a variety of techniques when creating artworks.

Students present artworks that communicate ideas to specific audiences.

As they make and respond to artworks, students express feelings and ideas about artworks they view and make.

#### Year 2

In Year 2, learning in visual arts builds on the dispositions developed in the early years.

Students explore how communicating messages and ideas can be used as inspiration to create artworks. They begin to select appropriate technologies and further experiment with the visual elements of shape, space, colour, line and texture.

Students are introduced to the concept of audience as they learn to present artworks that communicate messages and ideas to an audience.

As they make and respond to artworks, students identify how the elements are used and explore why people make art.





#### Year 3

In Year 3, students extend their understanding of the visual elements as they reflect on their use to create artworks using different mediums. They experiment with varying techniques and explore the different properties and qualities of materials that can be used creatively.

Students consider audience and make decisions about where and how artworks should be presented.

As they make and respond to artworks, students are introduced to the use of visual arts terminology. They use the terminology to reflect on how the elements are used in the artworks they view and make.

#### Year 4

In Year 4, students continue to extend their understanding of the visual elements exploring varying techniques and visual conventions. They experiment with the selection of appropriate media, materials and technologies when creating original artwork.

Students learn to present artwork that communicates specific messages, reflecting on how presentation could enhance meaning for different audiences.

As they make and respond to artwork, students use visual art terminology to reflect on purpose and meaning. They have the opportunity to explore artwork from different social, cultural and historical contexts.



Find how often the term developmental is used in your text.

A key concept



### We teach visual arts developmentally

#### Year 5

In Year 5, students reflect on the work of varying artists and explore how it influences their own artworks. They select from a range of elements, materials and mediums to create original artworks.

Students begin to reflect on the ideas, feelings and opinions communicated in their artworks and consider how presentation will enhance meaning and audience engagement.

As they make and respond to artworks, students use visual arts terminology to identify and describe how the elements have been used. They have the opportunity to explore the role of art in different times and cultures.

#### Year 6

In Year 6, students are inspired by observation and imagination reflecting on various artworks. They learn to apply their knowledge of the visual elements, selecting appropriate materials and technologies to create artworks that communicate ideas, beliefs, opinions or viewpoints.

Students examine the messages expressed in artworks and consider how presentation will enhance meaning and audience interpretation.

As they make and respond to artworks, students continue to use visual arts terminology to explain the effective use of elements and techniques. Students begin to consider how the artist uses symbolic meaning. They have the opportunity to examine factors that influence artworks from different social, cultural and historical times.

What does teaching developmentally mean for you as you plan, teach and assess?

As children grow they have differing learning needs related to their age and stage of development

Learning is continual, gradual and incremental

As we learn
we seek
new
connections
and search
for meaning

Teaching needs to be age and stage appropriate





## The Curriculum/Syllabus

Students learn to make visual arts using a range of elements materials, skills and processes to communicate ideas and share them

Students learn to respond to their own visual arts and to those of others

Making

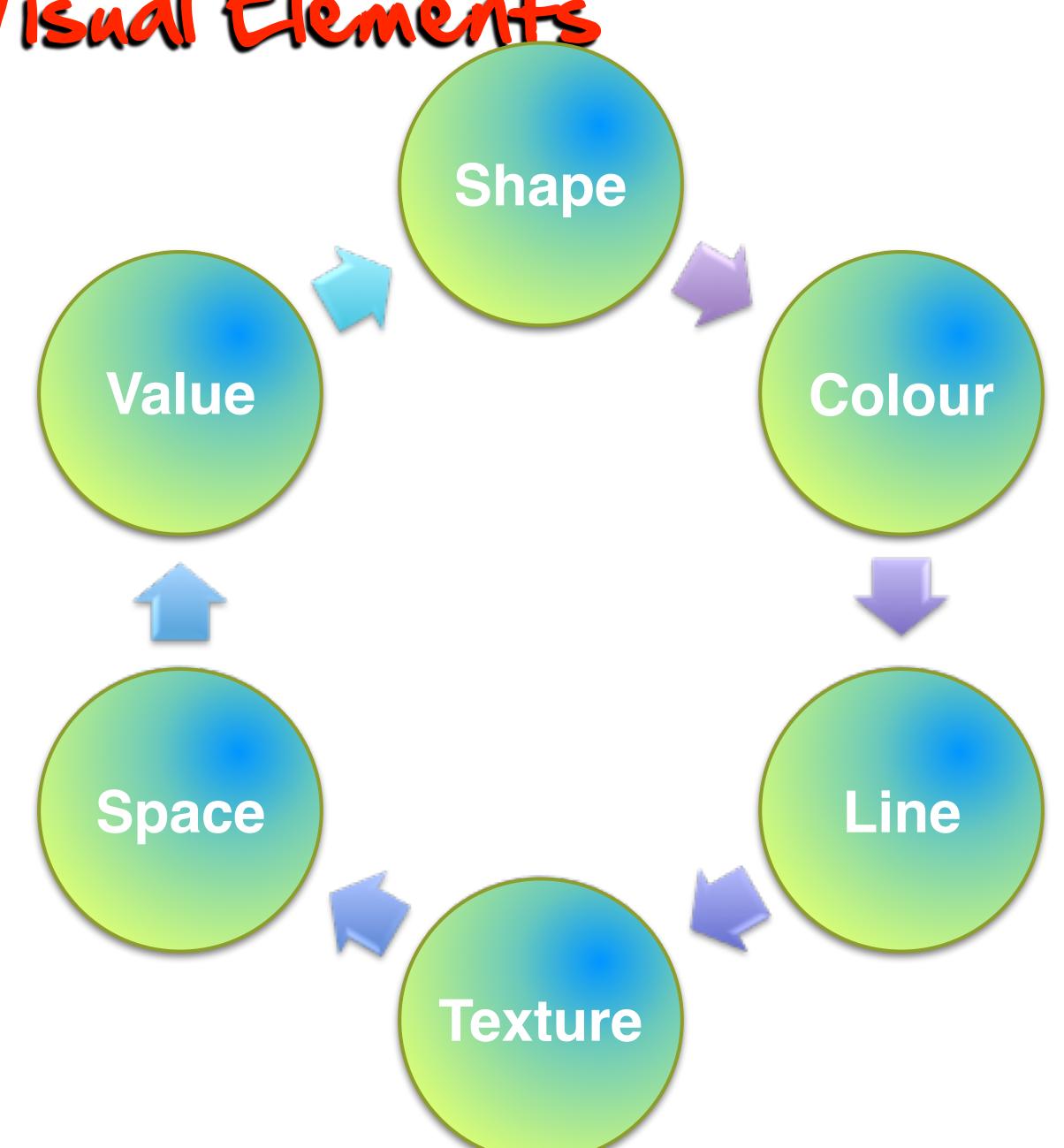
Responding

Through Making and Responding students develop their knowledge and skills to see, imagine and communicate as they develop artistic choices, and critical and aesthetic understanding.





The Visual Elements





## The Visual Elements develop

#### Pre-primary

shape (familiar shapes; simple 2D shapes) colour (primary colours, secondary colours) line (curved, straight, wavy, zigzag) texture (familiar objects)

### Year I

shape (familiar shapes;
simple 2D shapes;
geometric shapes)
colour (primary colours,
secondary colours; mixing
primary colours to create
secondary colours)
line (curved, straight, wavy,
zigzag, broken, jagged,
dashed)
space (background,
foreground)
texture (familiar objects;
changes in texture;
transfer of texture)

#### Year 2

shape (familiar shapes; simple 2D shapes; geometric shapes; symmetrical shapes; tessellating shapes)
colour (primary colours, secondary colours; mixing primary colours to create secondary colours; warm, cool colours)

line (curved, straight, wavy, zigzag, broken, jagged, dashed, horizontal, vertical, diagonal, spiral; lines that show motion)

space (background, foreground; overlapping to show depth; horizon line)

texture (familiar objects; changes in texture; transfer of texture; different man-made and natural materials)

Teach the Visual Elements developmentally



### Line - there are many different types of line

## To record the boundaries of form To convey direction and motion.

#### Purpose

#### Types

- Actual lines
- Contour Lines: lines used to record the boundaries of form: outlines
- Lines formed by Edges: For example, when the edge of an object's contrasts sharply with its background
- Linear Forms: Any object that conveys a sense of line, such as an outstretched arm, a light pole, or a tree branch.

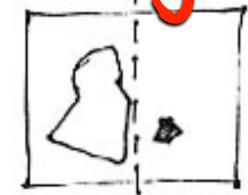
- Implied lines
- Broken or Dotted Lines: for example, a row of people waiting in line or a row or plants in a field
- Line of Sight: the line created for the viewer to follow when a person (or animal) in a work of art looks or points in a particular direction

We can unpack the other visual elements in similar ways



Principles of Design





• Principles applied to the visual elements that bring them together into one design. How one applies these principles determines how successful a design may be.



Repetition



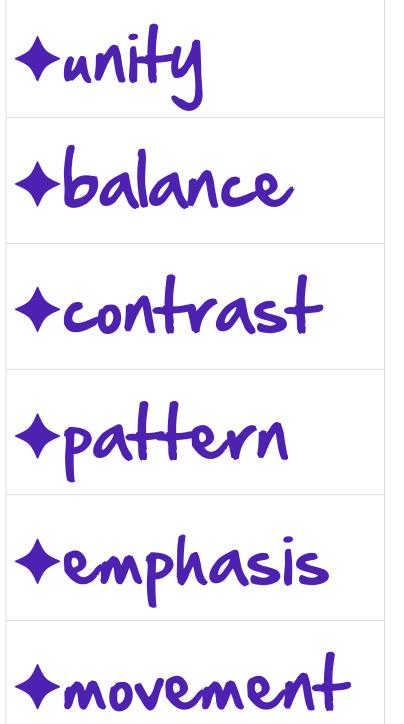
IN THIS EXAMPLE THE EYE HAS TO MAKE AN UNCOMFORTABLE JUMP TO LINK THE THUOGROUPS OF BUILDINGS.



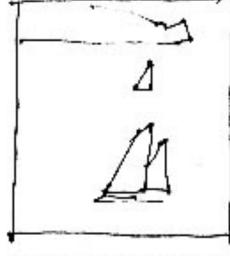
THE LINK IS MORE
COMPORTUBLE: THE
PICTURE HAS BETTER
UNITY.



THE LINE COULD ALSO BE MADE WHU A DARK MASS OF TEBES.



WHERE THERE IS NO LINEAR
OR TOWAL LINE BETWEEN TWO
SUMPES, THEIR PLACEMENT
& SIZE RELATIONSHIP IS
VITALLY IMPORTANT FOR
A COMPORTABLE VISUAL

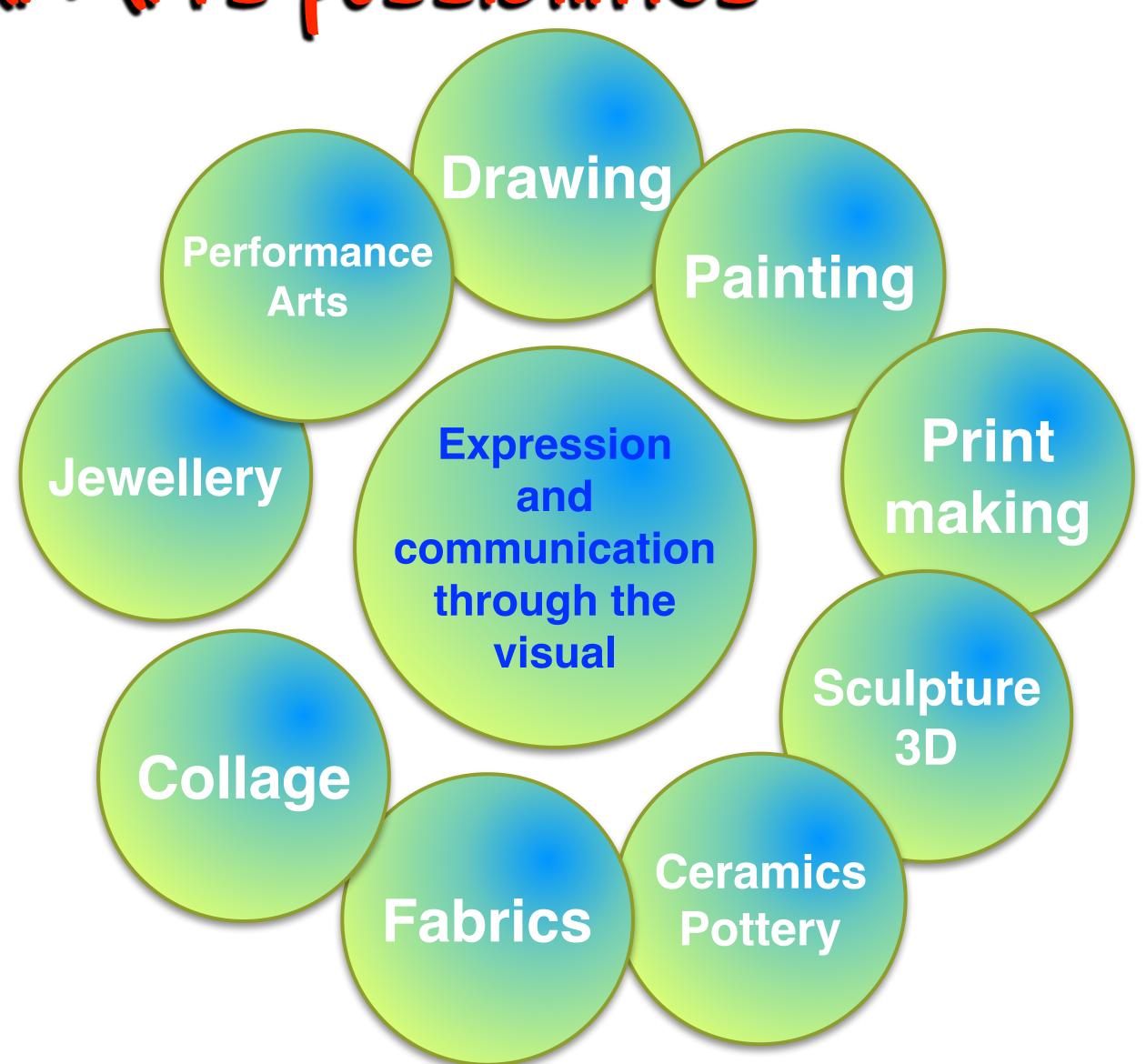


AWOLD MAKING A VERICAL VISUAL LINK, IT ALWAYS FREELS AWKWARD.

What
are the limits of only
teaching the elements or
principles?



Visual Arts possibilities



Something more than just a collection of activities

In making and responding to Visual Arts



Share artworks with others

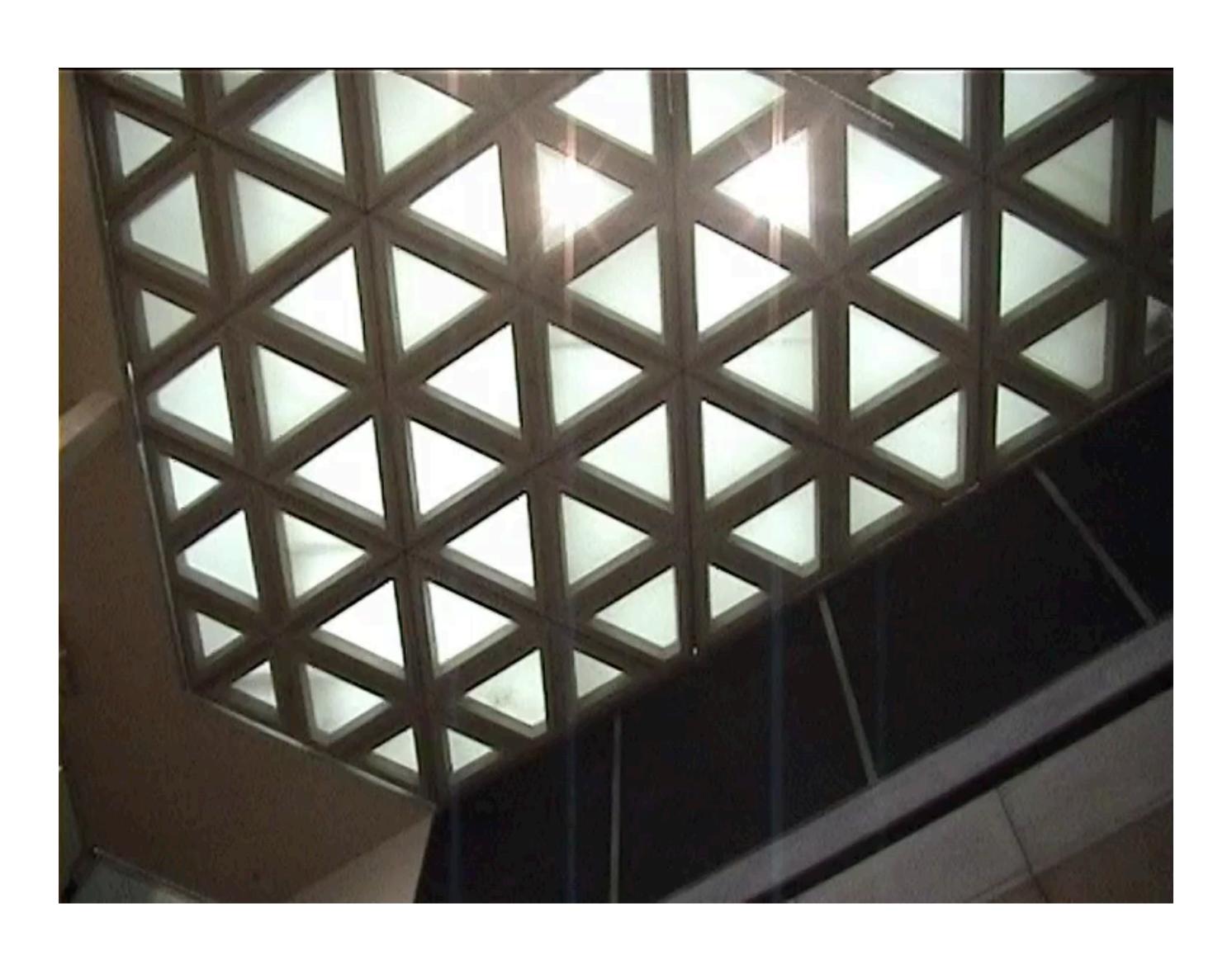
Consider where and how artworks are displayed to communicate specific messages to different audiences

Reflection of the elements, materials and mediums used to enhance artworks and present an idea to an audience

https://artnorthwarren.files.wordpress.com/ 2013/05/k-12-art-show-flyer.jpg



## Experience the Visual Arts in the community





### Avoiding the "making stuff" approach

- Dinham (2017) suggests that you ask:
  - What opportunities are there for creative thinking and ideas development?
  - What arts learning concepts are being taught or practised?
  - What opportunities do students have for imaginative interpretation and selfexpression?
  - How does this activity make cultural connections to the wider world of the arts?
  - How will this lesson contribute to a child's arts literacy?

The activity is the vehicle for the learning.

How will your teaching develop students
Making and Responding in the Visual Arts?

## What's noticeable about these drawings & paintings?

Individuality





# Many Visual Arts teaching materials activities are...

#### Recipe books

- arts as procedure
- cookie cutter
- busy work
- empty activities without purposeful learning

What are the problems with this approach?

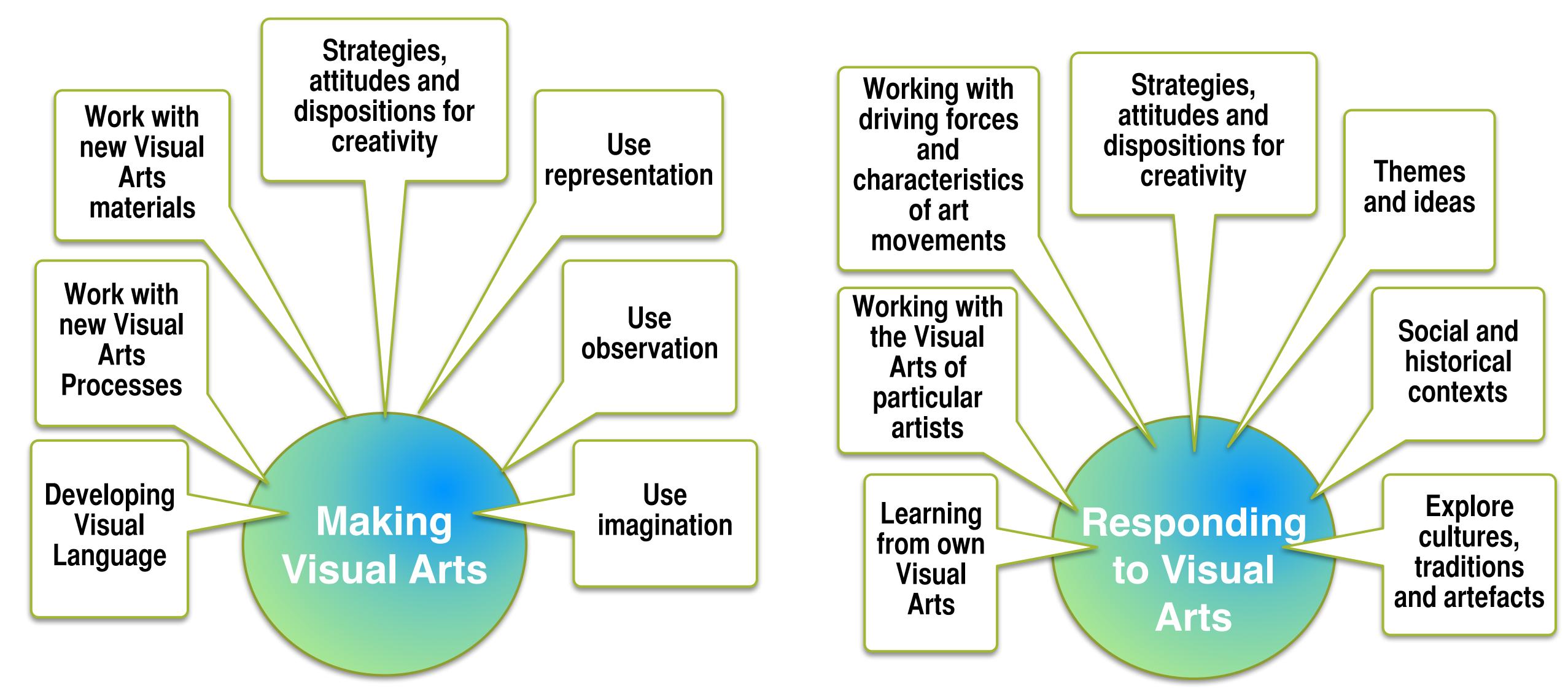
Would you use cookie cutter activities to teach literacy or numeracy or history?







### Planning your visual arts lessons





## Visual Arts Pedgaogies

#### Teaching The Arts

Essential Concepts

A Guide for EDN236 students

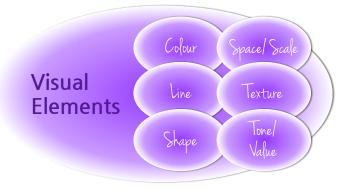


#### **Teaching Visual Arts**

Visual Arts, as the name suggests, focuses on students exploring and using art forms that are primarily visible and tactile in communicating meaning.

In the Visual Arts we teach students about using Visual Language and developing the ways they use Visual Skills, Techniques and Processes, Materials and Technologies

In the WA Visual Arts Syllabus we explore and use the **Visual Arts Elements**:



Students also use the **Principles of Design**: Balance, Movement, Repetition, Rhythm, Pattern, Contrast, Unity.

Students also explore representation using a range of materials, forms and subject matter.

Teaching the Arts

sual Art

	Visual Arts
Teacher led activities	<ul> <li>Warm ups</li> <li>DemonstrationLectures with use of Visual examples, including images and objects</li> <li>Information is intended to be immediately useful</li> <li>Directed viewing responses</li> </ul>
Students led and focused activities	<ul> <li>Students-at-Work - students work (generally) independently on a project, typically one introduced to them in a Demonstration-Lecture.</li> </ul>
	<ul> <li>Using Visual language, representation, Visual conventions, skills, techniques and processes to communicate Visually</li> </ul>
	<ul> <li>Teacher offering timely interventions on an informal basis; generally working with individual students personalising comments and suggestions.</li> </ul>
Students and teacher reflecting and responding	Critiques focus attention on students' work and work processes and are at the same time explicitly social. Students share their work with the teacher and other students and get responses from them.  Responding moves beyond superficial, uses specific Visual Arts terminology and concepts.



#### The Studio Habits of Mind and teaching the Arts







### Visual Arts: Groups & Individuals

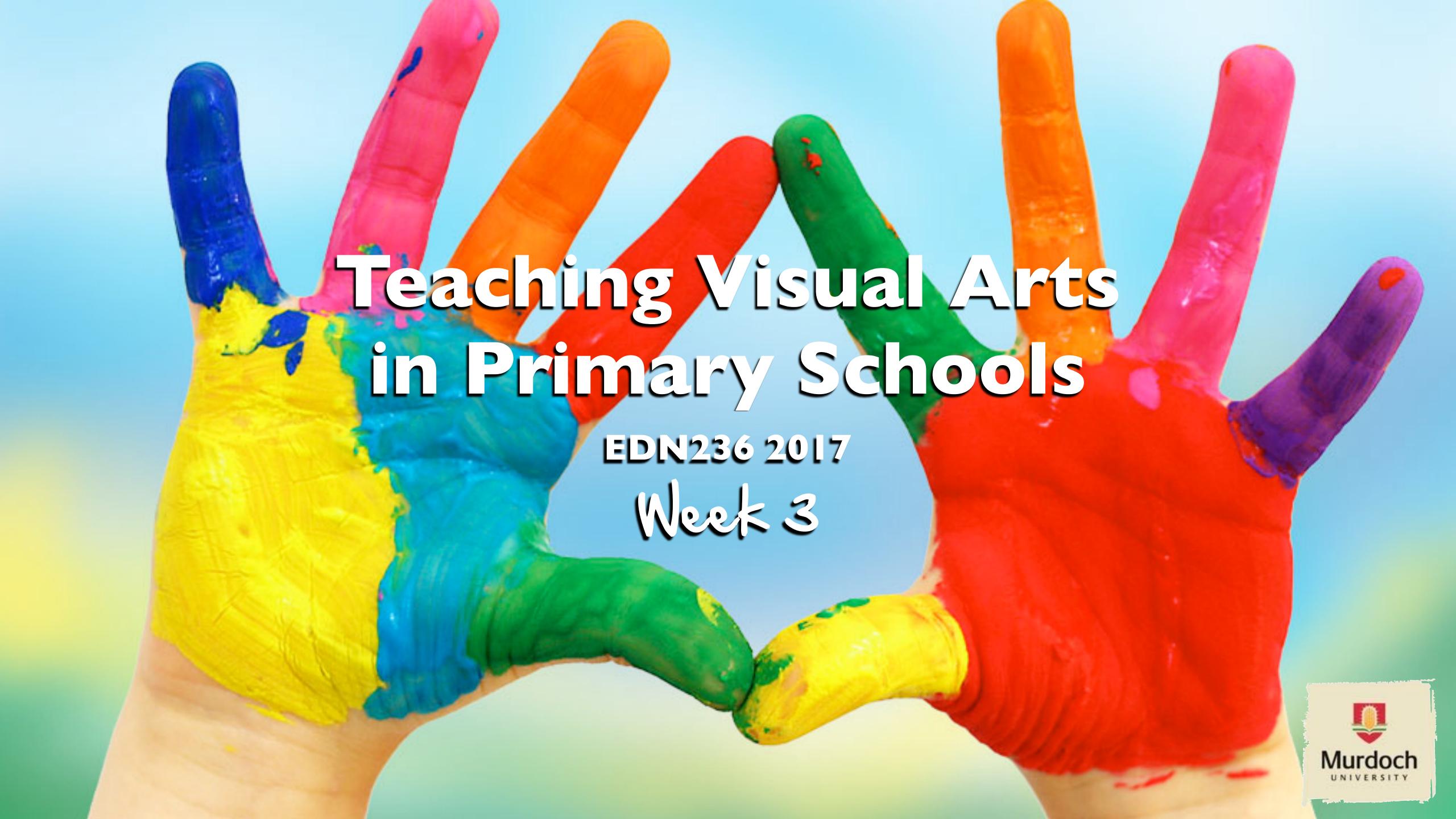


How to Stind Stap

Sometimes we work alone. sometimes we work collaboratively

Challenge your students to work on their own and with others





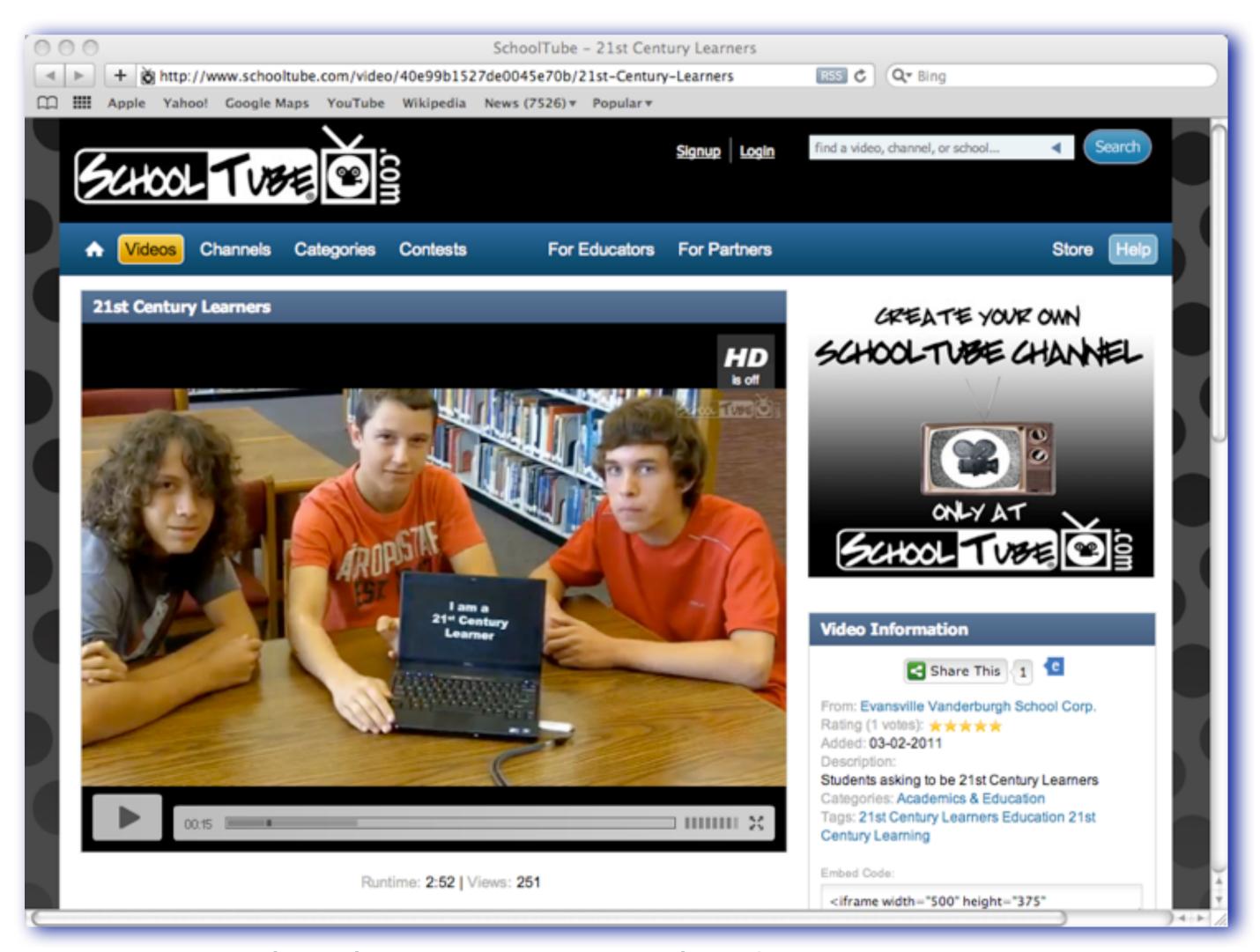


## Visual Arts is personal





### Learning in today's world





# Principles of Design

<b>+unity</b>	Unity helps a design to be seen as one design instead of random or lacking coherence.
<b>+balance</b>	Balance refers to the ways in which the elements (lines, shapes, colors, textures, etc.) of a piece are arranged. Balance can be symmetrical ("formal"), where elements are given equal "weight" from an imaginary line in the middle of a piece. For the most basic example of symmetry, think of your eyes in relation to either side of your nose. Balance doesn't necessarily mean symmetry, though. Asymmetrical ("informal") balance occurs when elements are placed unevenly in a piece, but work together to produce harmony overall.
+contrast	Contrast is the arrangement of opposing visual elements (light vs. dark colors, rough vs. smooth textures, large vs. small shapes, etc.) in a piece so as to create visual interest, excitement and drama.  The colors white and black provide the greatest degree of contrast. Complementary colors also highly contrast with one another.  An artist uses contrast as a tool to direct the viewer's attention to a particular point of interest within the piece.
+pattern	Pattern is repetition of an element (or elements) in an artwork. An artist achieves a pattern through the use of colors, lines or shapes (as with mosaics, tessellations, etc.)
<b>+emphasis</b>	Emphasis is given to an area within the design because that area is meant to be seen or is more important to be noticed when compared to other places of the design. It is any time an element of an artwork is given dominance by the artist. In other words, the artist makes part of the work stand out, in order to draw the viewer's eye there first. Frequently, emphasis is achieved by means of contrast. Obvious contrasting elements create focal points, meaning: places to which one's attention cannot help but be drawn.
+movement	Movement is the suggestion or illusion of motion in a painting, sculpture, or design. For example, circles going diagonally up and down from right to left could show that the design moves up and to the right or down and to the left.